

ut Wait!-That's Not All!

Monster(s): Venomous Skiter (guns); Ghast (guns); Greater Nightmare (armor-piercing gun ammo, projectile grenades)

Saving Zone(s): 1
Before arrival square.

Teleporters:

Letters in the above map show the teleporter connections. These maps do not appear together in the game. They are combined here to show the layout of the level.

Objectives:

Arrival area:

Bubbling Red Potion at the SE corner room.

Violet Potion at the NE corner room.

Second area:

Bubbling Red Potion at the center.

Clear Blue Potion at SW corner room

Clear Blue Potion around SE corner, before the 4 Teleport room entrance.

Problem(s): None

Solution(s): None